

Activity Plan

<i>Title</i>	Zin! Zin! Zin! A Violin – Instruments of the Orchestra
<i>Subject</i>	Understanding the Instruments of the Orchestra
<i>Author</i>	Lesson Zone
<i>Grade level</i>	2-6
<i>Time duration</i>	40 mins
<i>Overview</i>	Crank up the jungle fun with music from Disney's Tarzan and a wildly fun lesson on musical form. Students learn the musical form of "Trashin' the Camp" as they dance a different step to each section.
<i>Objective</i>	Responding: Students will gain an understanding of 10 instruments of the orchestra (<u>trombone</u> , <u>trumpet</u> , <u>french horn</u> , <u>cello</u> , <u>violin</u> , <u>flute</u> , <u>clarinet</u> , <u>oboe</u> , <u>bassoon</u> , <u>harp</u>).
<i>Materials</i>	Zin! Zin! Zin! A Violin by Lloyd Moss (Aladdin Paperback Books, 1995): https://www.youtube.com/watch?v=2uXZj_zs9fY 10 Musical Instrument Posters 3 Paper Bags 6x4" Recipe Cards
<i>Activities and procedures</i>	Lesson Prep Write the name of each instrument on a 6x4 inch recipe card. Place the set of cards in a paper bag. Repeat the process so each paper bag has a complete set of cards. Step 1 Explain to the class that they will be learning about instruments by reading a book titled, Zin! Zin! Zin! A Violin, and by playing a game. Step 2 Show the students each of the musical instrument illustrations and identify them by name. Explain that the story, "Zin! Zin! Zin! A Violin" will mention each of these musical instruments. Hand-out the pictures of the ten instruments to students in the class(if you cannot get the pictures then have students draw the pictures first for the game) and have them place their picture on the whiteboard ledge (or table) when it is mentioned in the book.

By the end of the story all ten instruments will be arranged in order on the whiteboard ledge.

Step 3

At the conclusion of the story review the names of each musical instrument.

Step 4

Explain to the class that they will be playing a game to "test" their knowledge of the names of the instruments mentioned in the book.

Step 5

Divide the students into three groups and place them in lines facing the whiteboard. Place a paper bag with the instrument name index cards on the floor in front of each line.

Step 6

The first student in each line will go to the paper bag that is placed at the front of their line. The teacher will ask these students to identify the first instrument that is shown on the whiteboard ledge. The three students will look through their bag to find the card that correctly names the instrument. When they have each selected a card the teacher will ask them to turn their cards for everyone to see. The teacher identifies the correct answer and awards a point to those students with the correct answer.

Step 7

The first three students then go to the end of the line and the next student from each line goes to the paper bag to prepare for their turn. Continue playing until everyone has had a turn. Students may not help their team to choose the correct answers. A point should be awarded to the other two teams if this occurs.

Variations

Variations on this game might include:

- 1) Ask students to identify the name of the instrument by listening to a sound recording of the instrument. Students listen to a recording and then find the card that correctly identified the sound.
- 2) Ask students to identify the instrument family. For example, the teachers asks, "Which musical instrument family is the oboe from?" Students would respond by drawing the card for "The Woodwind Family."

3) This game can be adapted for a single student, as well. Just create 1 set of index cards and have the student use 1 bag.

Conclusions

Students will be able to identify the instruments of the orchestra.

Adaptations

- See the Peter and the Wolf Lesson as a follow up to this one

Links and Websites

A Guide to understanding Musical Instruments and Families:

https://www.classicsforkids.com/music/instruments_orchestra.php